

A1

Class A - Bombs and Dispensers

BOMB

<-- 3 to 8 Ft -->

A2

BOMB

<-- 3 to 8 Ft -->

A3

BOMB

A4

DISPENSER

<-- 5-6 Ft -->

B1

Class B

Rockets and Missiles

MISSILE

<--6 - 20 Ft -->

B2

ROCKET

USAF UNEXPLODED ORDNANCE (UXO) RECOGNITION AND REPORTING CHART

Explosive Ordnance
Reconnaissance (EOR)
INVOLVES THREE STEPS:

IDENTIFY, MARK, AND
REPORT.

•Recognize the UXO hazard.

•Take immediate action (mark
and evacuate).

•Report the UXO hazard.

•DO NOT TOUCH IT!

•Do not move closer to it.

•Mark it from where you are
(make sure the marker is visible
from all directions and at night).

•Use protective measures to
include evacuation, isolation, and
barricades.

•Report it by class and number.

● Scale = feet or inches ●

UXO CHECKLIST ITEMS	
1. Call your unit control center or survival recovery center to report	
• Name/Rank	• Phone/Radio
• Unit	• Net
	• Date/Time
2. Report the location and cordon size of the UXO	
(Bldg number, grid coordinate, distance from a landmark or bldg, etc.) Explain how the UXO is marked and the distance between the UXO and marker.	
3. Report the "Class" or shape (i.e. "Bravo 1" UXO)	
4. Report any identifying features	
For example the color, size, length, and markings	
5. Report the condition of the UXO	
Is it leaking?	Is it intact?
Is it broken?	Etc.
6. Report any other significant information	

Prescribed by AFVA 32-4022, 1 April 1999
AFMAN 32-4005
Distribution: F

Class D - Landmines

D1

D2

D3

D4

D5

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

D6

D7

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

Class E - Bomblets

E1

E2

E3

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

E4

E5

E6

E7

E8

E9

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

E10

E11

E12

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

Class C - Projectiles and Mortars

C1

C2

C3

C4

C5

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

C6

C7

C8

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

C9

C10

C11

C12

C13

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

PROJECTILES

MORTARS

Class F - Rocket Propelled Grenades and Grenades

F1

F2

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

F3

F4

F5

F6

F7

<-- 1 2 3 4 5 6 7 8 9 10 11 12 -->

RPGs

Grenades